



Subject: Computer Science

Student Development (Personal Development) and Curriculum Mapping				
Year Group	Be Respectful (Character)	Have an Understanding (Community, Equality, Diversity, and Inclusion)	Have Affection and Humour (Mental Health and Well-Being)	Be Independent and Resilient (Careers, Aspirations and Preparation for Adulthood)
Year 7&8	<p>Respect others' code and ideas during collaborative projects.</p> <p>Develop good coding practices, including commenting and documentation.</p>	<p>Explore contributions of computer scientists from diverse backgrounds.</p> <p>Understand the impact of technology on different communities.</p>	<p>Engage in fun coding challenges and games to foster a positive learning environment.</p> <p>Discuss the importance of balancing screen time with other activities.</p>	<p>Learn to debug and troubleshoot code independently.</p> <p>Participate in coding competitions to build resilience and confidence</p>
Year 9	<p>Collaborate respectfully with peers during group coding projects.</p> <p>Practice ethical behaviour in coding, such as avoiding plagiarism.</p>	<p>Analyse case studies of software development projects impacting different communities.</p> <p>Discuss the role of diversity in tech teams for innovative solutions.</p>	<p>Engage in stress-relief activities like coding puzzles and hackathons.</p> <p>Discuss the importance of hobbies and breaks for mental well-being in tech careers.</p>	<p>Introduction to version control systems (e.g., Git) to manage coding projects.</p> <p>Workshops on problem-solving and critical thinking skills necessary for software development.</p>
Year 10	<p>Foster a classroom environment where all ideas are valued during project discussions.</p>	<p>Study the ethical implications of technology on society.</p> <p>Projects that focus on creating inclusive software solutions.</p>	<p>Stress management workshops specific to exam preparation and coding projects.</p>	<p>Advanced debugging and problem-solving exercises.</p> <p>Introduction to agile methodologies and teamwork in software development.</p>



	Encourage sharing of resources and knowledge among peers.		Activities to promote a positive mindset and resilience.	
Year 11	<p>Ethical considerations in software development, including data privacy and security.</p> <p>Respecting intellectual property and open-source contributions.</p>	<p>Explore global impacts of technology and software solutions.</p> <p>Research projects that address community needs and inclusivity.</p>	<p>Techniques for managing workload and reducing stress during project deadlines.</p> <p>Activities promoting teamwork and mutual support among students.</p>	<p>Preparation for technical coding tests.</p> <p>Projects requiring independent research and innovation.</p>
Year 12	<p>Foster a culture of respect in collaborative projects and peer reviews.</p> <p>Ethical hacking and cybersecurity awareness.</p>	<p>Research the impact of technology on various sectors and communities.</p> <p>Develop software solutions that promote accessibility and inclusivity.</p>	<p>Balance academic workload with extracurricular activities for mental well-being.</p> <p>Encourage peer support networks and collaborative learning.</p>	<p>Develop independent research skills for coursework and projects.</p> <p>Explore different career pathways in the tech industry through internships and work experience.</p>
Year 13	<p>Encourage ethical research practices and integrity in project work.</p> <p>Foster a respectful and collaborative research environment.</p>	<p>Analyse the societal impacts of emerging technologies.</p> <p>Develop projects that address global challenges and promote sustainability.</p>	<p>Strategies for managing stress and maintaining well-being during intensive research projects.</p> <p>Encourage a balanced lifestyle with academic and personal interests.</p>	<p>Advanced project management skills for complex software development projects.</p> <p>Preparation for higher education applications and technical career opportunities.</p>

