

Careers, Employability and Enterprise Audit across the Curriculum



Curriculum area ART

Staff Ms Sharp Ms Ward

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Year group	How does your subject contribute to the Careers, Employability and Enterprise curriculum?	What are the activities used?	Developing yourself through careers, employability and enterprise education	Learning about careers and the world of work	Developing your career management, employability and enterprise skills
7	Projects that include techniques and processes that used in Art careers both nationally and internationally. Shown work by current practitioners to relate to the students	Group discussions throughout projects. Research of current and relevant artists. Students are introduced to possible career opportunities that incorporate Art and design. Careers displays in classroom.	1,2,3	4,8,9	10
8	Projects that include building on previous techniques and processes that used in Art careers both nationally and internationally. Discussions on how artist might make money.	Research of current and relevant artists. Students are introduced to possible career opportunities that incorporate Art and design. Careers displays in classroom.	1,2,3	4,8,9	10
9	Projects that include more complex techniques and processes that used in Art careers both nationally and internationally. Looking at different styles of art work.	Options evening Research of current and relevant artists. Students are introduced to possible career opportunities that incorporate Art and design. Careers displays in classroom.	1,2,3	4,8,9	10
10	Art and Design GCSE	Discussion about impact of Art and Design on society and environment. PSHE Careers week	1,2,3	4,8,9	10

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	Students look at a range of different artist and designers work covering a wide range of disciplines.	Year 10 Work experience			
11	Art and Design GCSE Students look at a range of different artist and designers work covering a wide range of disciplines.	Discussion of career progress and possible opportunities based on GCSE outcomes.	1,2,3	4,8,9	10
Post 16	Art and Design A Level Students look at a range of different artist and designers work covering a wide range of disciplines. Independent research	Discussion of career progress and possible opportunities based on GCE outcomes.	1,2,3	4,8,9	10

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The framework presents learning outcome statements for pupils and students across seventeen important areas of careers, employability and enterprise learning. These statements show progression from Key Stage 2 through to post-16 education.

Three core elements of Careers, Employability and Enterprise:

Developing yourself through careers, employability and enterprise education	Learning about careers and the world of work	Developing your career management and employability skills
<ol style="list-style-type: none"> 1. Self-awareness 2. Self-determination 3. Self-improvement as a learner 	<ol style="list-style-type: none"> 4. Exploring careers and career development 5. Investigating work and working life 6. Understanding business and industry 7. Investigating jobs and labour market information (LMI) 8. Valuing equality, diversity and inclusion 9. Learning about safe working practices and environments 	<ol style="list-style-type: none"> 10. Making the most of careers information, advice and guidance 11. Preparing for employability 12. Showing initiative and enterprise 13. Developing personal financial capability 14. Identifying choices and opportunities 15. Planning and deciding 16. Handling applications and interviews 17. Managing changes and transitions